

## INVOLVEMENT | Getting Involved in Intramural Sports

*Navigating our various procedures and timelines to get yourself or your team involved in Intramural Sports can be tricky. Here we lay out the fine print for our levels of competition, registration process, waitlist procedure, league and tournament structure, captains responsibilities, and playoff qualification methods.*

### Levels of Competition

#### A. Team Sports: Men's League & Women's League

Men's leagues feature teams comprised of male players.

Women's leagues feature teams comprised of female players.

*Competitive:* Where the most talented and skilled players play. These leagues and tournaments are highly competitive. Teams advance to the All-Campus Championship Playoffs, meeting the Fraternity or Sorority League champion in the All-Campus Championship final.

*Recreational:* The place for semi-talented teams who still want to play for a championship. Leagues and tournaments remain very competitive. Teams advance to a separate playoff tournament. The IM Sports staff reserves the right to promote or demote teams among divisions as necessary to enhance the competitiveness of the division and/or the enjoyment of the other teams in the division.

#### B. Team Sports: Co-Ed League & Open League

Co-Ed leagues feature teams with a specific combination of male and female players participating concurrently, as described in the rules for the sport.

Open league teams can use any combination of male and female players with no restriction on the minimum number of either gender required.



### C. Team Sports: Fraternity League & Sorority League

*Fraternity League:* For fraternities officially recognized by the Office of Fraternity and Sorority Life (IFC, NPHC, or MGC). Qualification is determined through FSL guidelines and finalized for each academic year on the first day of the fall semester. Teams advance to separate fraternity playoffs, and then meet the men's competitive champion in the All-Campus Championship Final. The Fraternity League is considered an extension of the Men's League.

*Fraternity Garnet & Fraternity Gold Divisions:* If designated, a specific number of teams may be designed as Garnet Division teams and the remaining organizations as Gold Division teams. Divisions compete in separate time periods and playoff brackets in full-season sports with bracket winners meeting for the Fraternity League championship.

*Sorority League:* For sororities officially recognized by the Office of Fraternity and Sorority Life (Panhellenic, NPHC, or MGC). Teams advance to separate playoffs, meeting the Women's League champion in the All-Campus Championship final. The Sorority League is considered an extension of the Women's League.

Should any Greek council fail to provide a list of organizations approved for participation in FSL affiliated leagues by the required deadline, the Intramural Sports Office will create a single division in each league comprised of all organizations that are properly registered with the Office of Fraternity and Sorority Life for the affected term (semester or academic year).

### D. Individual/Dual Sports & Special Events

*Competitive:* These leagues and tournaments are highly competitive.

*Recreational:* These leagues and tournaments are slightly less competitive; teams advance to separate playoffs.

*Single-Day Tournaments:* Single-day tournaments will have an open format, using any combination of male and female players.



## Season Format

The Intramural Sports staff determines the season format for all offerings based on sport popularity, playing format, time and facility constraints, and other factors.

- A. *Full-Season Sports*: Full season sports consist of a 4-game regular season (over a 4-to-5-week period) followed by a single-elimination playoff tournament in both competitive and recreational divisions.
- B. *Mini-Season Sports*: Mini season sports consist of a 2-to-4-game regular season (over a 2-to-3-week period) followed by a single-elimination playoff tournament.
- C. *Special Events*: Special events are slated for specific dates and are typically single-day or weekend events.

## League & Division Availability

The Intramural Sports staff reviews historical data and current trends to determine the selection of leagues and divisions for each sport offered throughout the year. Day and time periods are assigned to provide a diversity of options for participants while working within time, facility, and budgetary constraints.

### A. *Modifications During Registration Period*

Following the opening of the registration period for a sport, additions or modifications to available leagues, divisions, day, and time periods offered may be made during the registration period in response to observed demand.

### B. *Modifications Following the Conclusion of the Registration Period*

At the conclusion of the registration period, additional leagues, divisions, day, and time periods may be added to accommodate waitlist teams. Unfilled leagues may be closed, with registered teams offered space in other existing leagues. Any modifications after the conclusion of the registration period are at the discretion of the Intramural Sports staff with regard to logistical factors or other concerns.

## League & Event Registration

Intramural sports league and tournament registration information is released approximately two months prior to each semester. Such information is available to interested parties online at the FSU Campus Recreation website. Registration periods are subject to change; participants are encouraged to check online at the FSU Campus Recreation website for updates.

### A. *Registration Periods*

Entries for all sports are accepted during the assigned registration periods on a space-available basis.

### B. *Team Entries*

Registration for most team sports occurs online via IMLeagues beginning at 12 Noon on the first day of the registration period as noted on the Intramural Sports planner. The start time is subject to change and will be clearly noted on the Intramural Sports planner and online in association with the registration application. The end of the registration period is noted online in association with the registration application.

Online registration requires the team captain to have an established login and password. To enter, a team captain should select a game day and time for their team from the available game days and times listed online. FSU Intramural Sports uses instant scheduling for its team sports in which a team will play one game per week on the day and at the time for which the team has registered throughout the regular season. To select a spot in a league, a team captain must supply a team name, captain's name, phone number, and valid email address. Once the team captain acknowledges all statements associated with the registration, they will have a spot in the league. The deadline is provided at the time of registration and is typically also listed on the Intramural Sports planner.

#### *C. Modifications to Team Entries*

Teams wishing to modify their registration during the registration window for a new league, division, or day can do so by contacting the Intramural Sports Office via phone or email, as long as there is a spot available.

#### *D. Waitlist*

Once the allotted league space is full, teams may sign-up on a sport's waiting list. Waitlist teams will be placed into a league when teams drop out of the league or when a team is dropped from competition following an unexcused regular season forfeit.

#### *E. Greek Organizations*

Fraternity and sorority teams are required to register during the available registration periods for all sports. Designated Greek leagues are available in select sports. Greek chairpersons or team captains must complete the team captain requirements for the sport to hold the team's registered position in a league.

#### *F. Individual Entries*

Registration for individual/dual sports, certain special events, and select team sports as noted on the Intramural Sports planner, will be completed through IMLeagues. Captains will complete the registration process, and when necessary, be able to invite their teammate to join the team.

#### *G. Fee-Based Sports*

For those sports in which a fee is required, registration will take place online via IMLeagues. Teams must have the minimum number of players before paying. They will be prompted through an email.

#### *H. Team Placement into League*

Teams that register for a specific league, division, day, and/or time during a sport's registration window and properly complete the captains requirements (quiz completion & roster requirements) by the established deadline will be scheduled into their requested league, division, day, and/or time for regular season play. When a previously offered league or division is cancelled by the Intramural Sports Office, affected teams will be offered placement in other available leagues or divisions prior to placement of any waitlist teams.



### *I. In-Season Changes*

Once a team has been scheduled into specific league, division, day, and/or time for regular season play, no modifications will be made. Should openings arise due to in-season forfeits or cancellations, such openings will be filled with other games (including doubleheaders) by teams already in the specific league or division. Teams may change divisions only between the regular season and postseason as outlined in the Playoff Structure section of the Involvement principle.

## **Waitlist**

Teams are placed on a sport's waitlist when their requested league, day, and/or time is full, if they do not reach the roster requirements, or if they wish to register for a sport after the registration period has ended.

### *A. Preregistered Waitlist Team Captains Requirements*

Waitlist team captains who have properly registered during the sport's established registration period must complete the registration requirements and have enough players on their official roster before being considered to move into the sport season. The team captain will be contacted by the Intramural Sport office if a spot is available for the team.

### *B. Waitlist Priority Order*

Teams are ordered on the waitlist based on the time at which they register and reach the roster requirement. Waitlist teams will be contacted regarding open positions in leagues based on this order.

### *C. Team Sport Waitlist Team Placement*

Teams on the waitlist will be contacted by the Intramural Sports office via phone or email once the registration window has closed. Teams will be contacted based on the waitlist priority order and offered any available opening. The IM Sports office will contact teams until all spots are filled.

### *D. Team Sport Mid-Season Placement Method*

Waitlist teams not placed in a league prior to the start of a season will be contacted to be placed into leagues as teams forfeit games/matches during the first two weeks of regular season play. Leagues will close at the end of the second week of regular season play. Waitlist teams not contacted by this time will not be placed into a league. Players should attempt to join other teams already in the league.

### *E. Individual/Dual Sports & Team Sports with Tournament Play*

For individual sports and team sports with tournament play, waitlist teams will be placed into the tournament bracket if a registered team drops out of the tournament prior to its first match or game. Waitlist teams may also arrive at the game site and participate in the tournament in place of a team that does not show for its first match. In the event that multiple teams are waiting at the game site for an opening, the team that registered on the waitlist will have priority. Once a team has participated in a tournament, they may not be replaced if they fail to show for a future contest.

## **Cancellation of Team Registration**

### *A. How to Cancel a Team Registration*

A team shall indicate its desire to cancel its registration for an Intramural Sport via email from the Intramural Sports office at **imsports@fsu.edu** only sent by a team captain. A team must include their sport, league, division, and team name in the email. No fees are applied when a team cancels its registration by the assigned deadline.

### *B. Teams Preregistered in Time-Designated League*

A team that signs up in a day and time designated league during the sport's registration period shall have until the established deadline to cancel its registration. Successful completion of registration process is confirmation of the registration.

### *C. Opting Out of Postseason Tournament Play*

A team may opt out of participating in a sport's playoff tournament by indicating its intention to drop out of the league via email from the Intramural Sports email. The team must opt out prior to the start of the final scheduled week of regular season games. A team opting out of postseason play may still be assessed a forfeit fee for failure to participate in any remaining regular season games. A team that properly drops out of the sport at the end of the regular season shall not be subject to the cancellation fine.

## **Captain's Requirements**

### *A. Registered Teams*

Each registered team must have its team captain or alternate captain complete the preseason requirements for each sport in which they wish to participate in order for the team to be eligible to participate in the respective sport's league or tournament.

### *B. Fulfillment of the Preseason Captain's Requirements*

To fulfill the preseason requirements, the team captain shall review online materials (waiver completion, review rules summaries, captain's quiz, and inviting/accepting players) and complete the online registration process. The registration process must be complete in order to hold a spot in the given division. Teams must have the minimum number of players to play the given sport in order to be scheduled.

### *C. Failure to Complete Requirements*

Teams that fail to complete the online registration and add enough players to their official roster will be moved to the waitlist if they aren't there already.

### *D. Waitlist Teams*

Teams that register after the registration deadline will automatically go on the waitlist. Teams are ordered for placement into the league (or for addition to the waitlist) based on the date and time that the entire registration and captain's requirement process is completed.

## Team Captain's Responsibilities

Each IM team shall appoint a team captain to represent the group in its interactions with the Campus Recreation and Intramural Sports administrative staff. The team captain is responsible for informing their team, its participants, and associates of the applicable guidelines and procedures governing Intramural Sports and the rules specific to the sport in which the team is participating. Campus Recreation and Intramural Sports utilizes the team captain to communicate official business including rule and principle violations and sporting behavior-related issues. It is the responsibility of the team captain to communicate such information in a timely manner to the team's participants and associates.

The team captain is responsible for ensuring that the required number of players is available and ready to participate for each of the team's scheduled contests or for notifying the Intramural Sports Office of any related issues by the appropriate deadline. The team captain is financially responsible for any fines assessed for cancellation of a team registration after the established deadline or forfeits that occur during the team's scheduled participation in league or tournament play. Detailed information on the fines can be found within the Seven Principles of Intramural Sports on the Intramural Sports website.

## Chairperson's Responsibilities

Organizations or groups may designate an IM chairperson to represent the group in its interactions with the Campus Recreation and Intramural Sports administrative staff. In such instances, the department and program administrative staff will use the chairperson as the primary contact to communicate any policy, procedure, or bylaw concerns or violations, sporting behavior issues, and other official business. It is the responsibility of the chairperson to communicate such information in a timely manner to the organization's membership, team's participants, and associates. The team captain for an affected sport will then serve as a secondary contact. IMLeagues allows Chairpersons to create a team for another individual and to designate them as captain.

